

Revisiting Partition

Given any sequence of values which are **comparable** and stored in a Random Access Range [first, last) we can partition the values such that:

- there exists a special pivot value, **pivot**
- the new, rearranged sequence of values structures the elements this way



The two-way partition is pretty nice, but for algorithms like **Quick Sort** or **Quick Select**, there is a more efficient partitioning strategy.

Ideally, we'd like to group all values equal to the **pivot** together in the "middle". Since we have three groups instead of two, this is called a **three-way partition**.

Three-Way Partition

- Key insight: keep track of where $\text{values} < \text{pivot}$: $\text{values} == \text{pivot}$

partition (first, last, pivot):

lo = first

// smaller values start @ beginning

eq = first

// equal values could start @ beginning

hi = last

// larger values start at the end

while $\text{eq} != \text{hi}$:

if $*\text{eq} < \text{pivot}$:

swap lo with eq

advance lo and eq

value < pivot

must move value into
smallest partition

Case 1

else if $*\text{eq} > \text{pivot}$:

decrement hi

swap eq with hi

value > pivot

must move value into
largest partition

Case 2

else:

advance eq

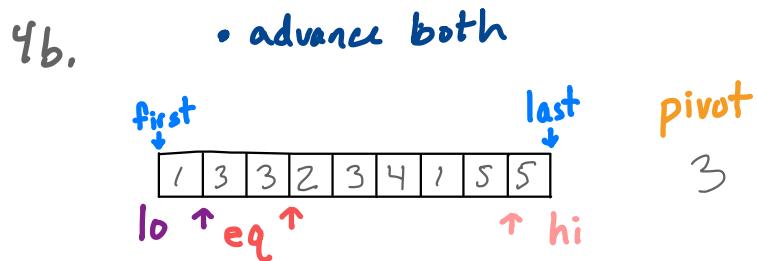
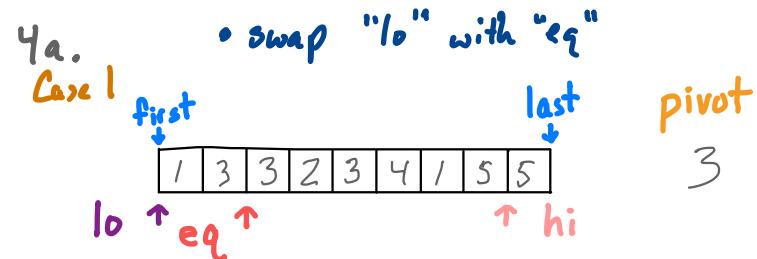
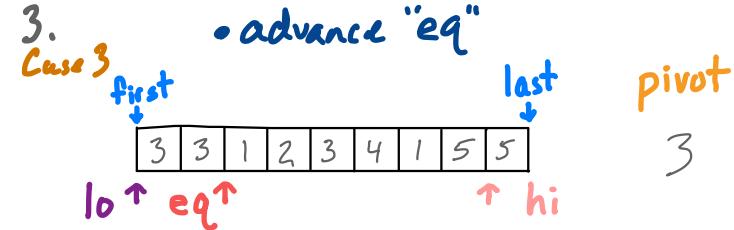
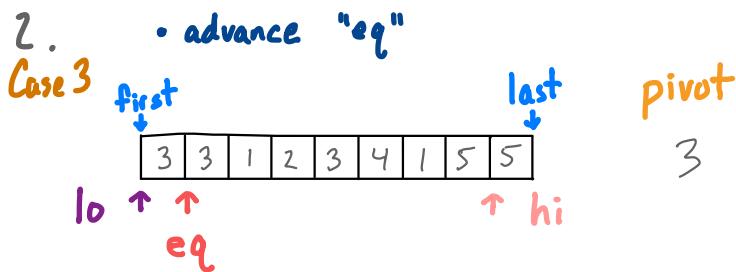
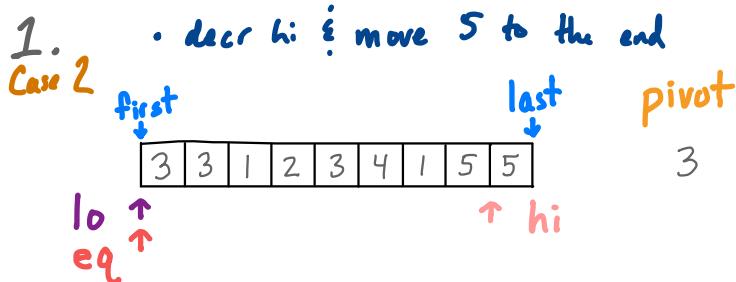
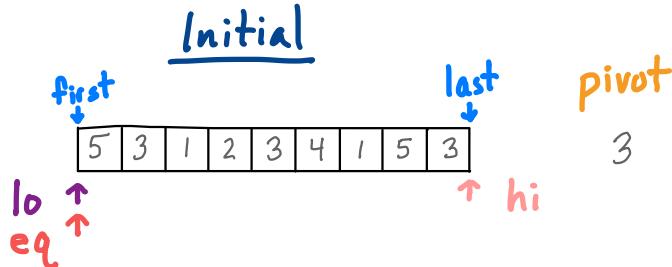
value == pivot

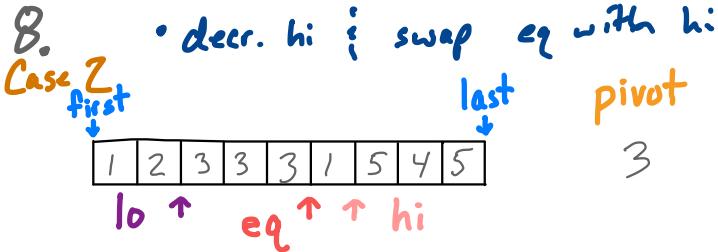
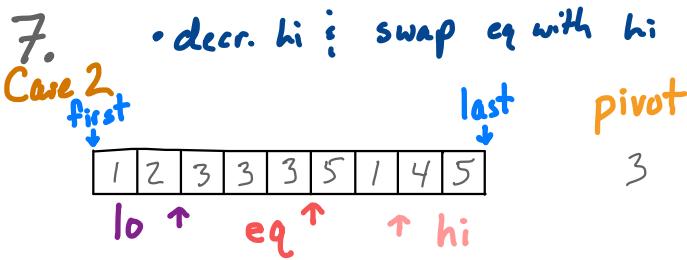
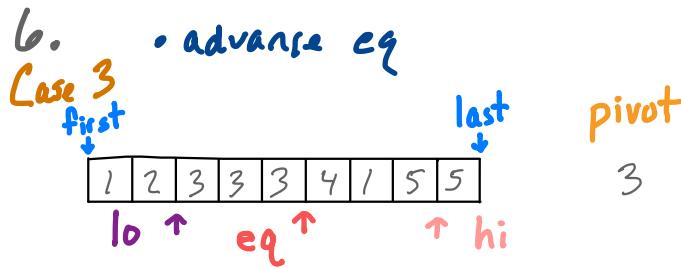
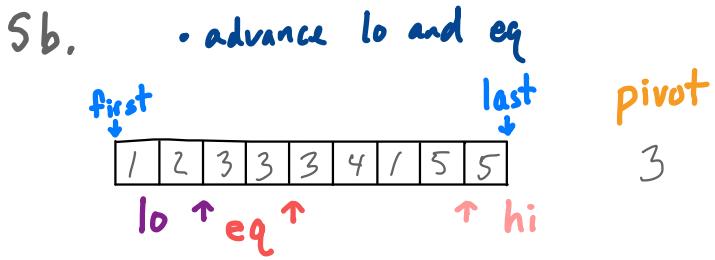
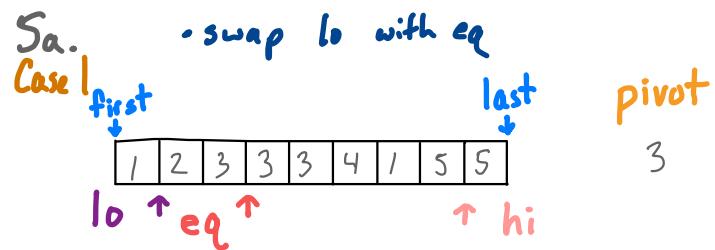
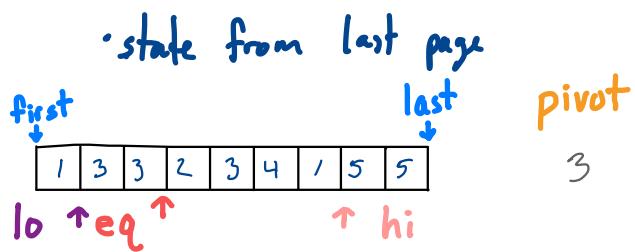
advance "end" of equal
partition

Case 3

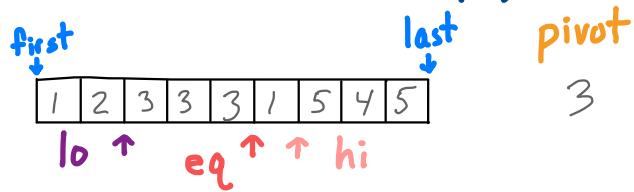
Tracing An Example

Note: we will always be inspecting `*eq`

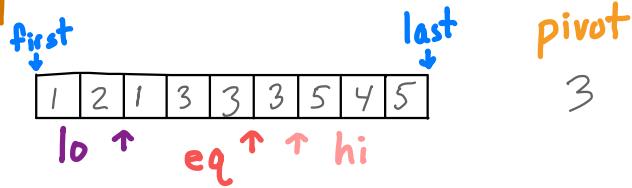




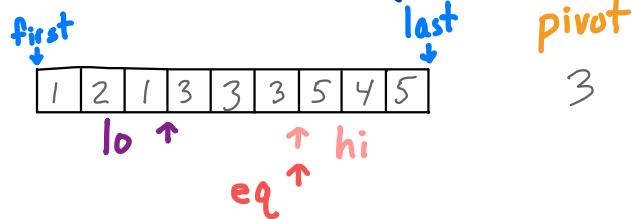
- State from last page



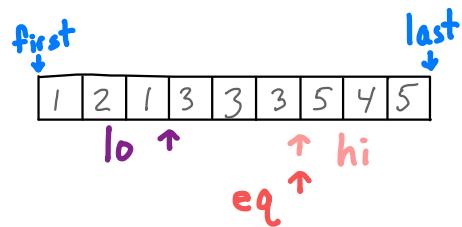
- 9a. **Case 1**
- swap lo with eq



- 9b.
- advance lo & eq



10. • $eq == hi$ — Done!



Resulting Ranges:

$[first, lo)$ elements $<$ pivot

$[lo, hi)$ elements \approx pivot

$[hi, last)$ elements $>$ pivot