

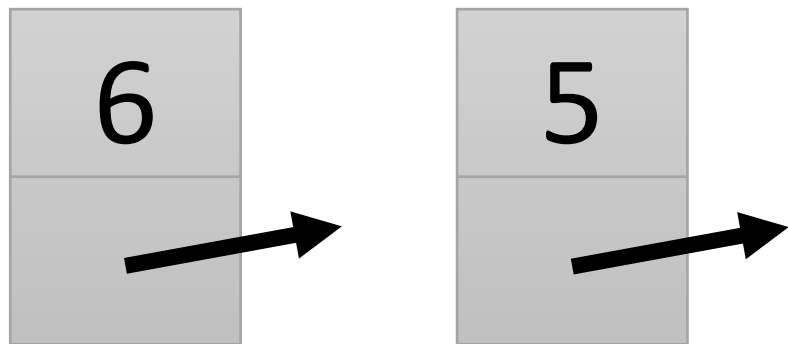
# Lab 4: SortedList

CSCI 162 – Introduction to Programming II

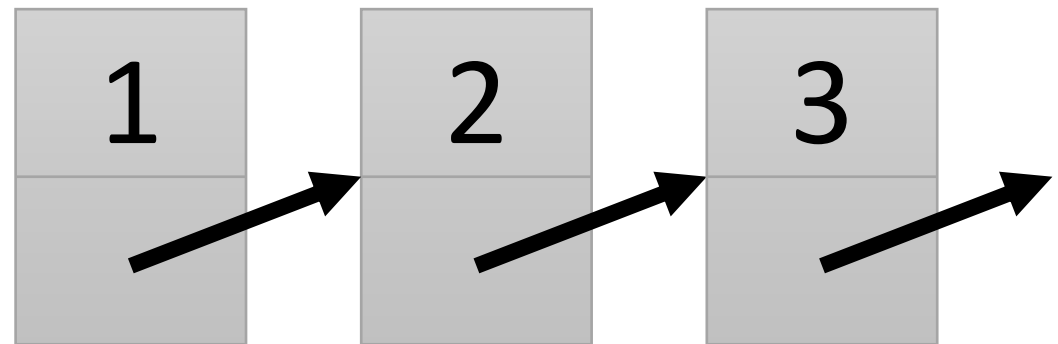
Professor William Killian

# Primer: Linked Lists

- **Linked Lists** are a collection of **Nodes**
- **Nodes** contain *data* and a *link*
- One *node* is said to *link* to another *node* by setting its *link* field



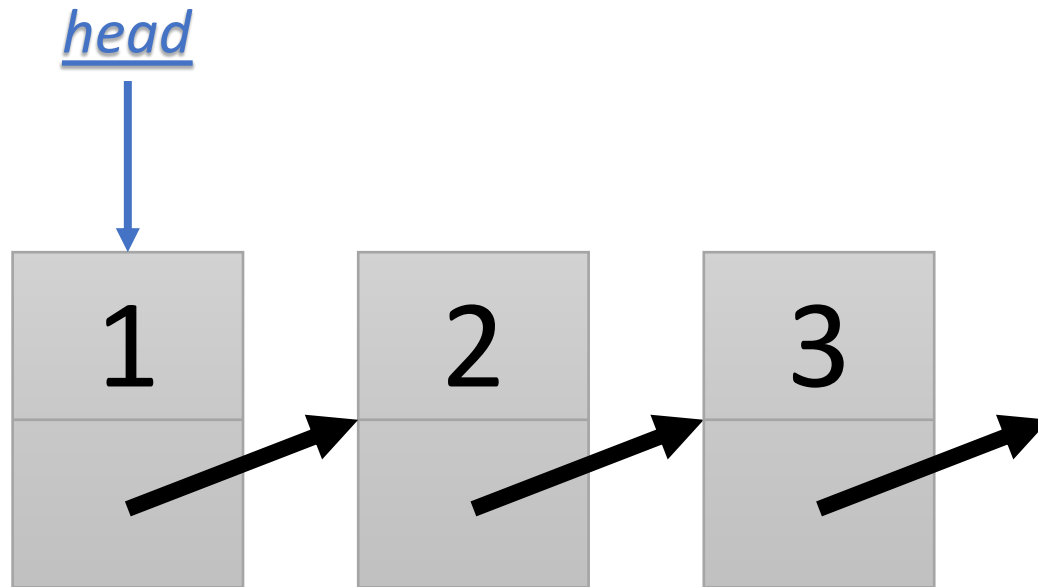
Two separate Nodes



A Linked List comprised of three Nodes

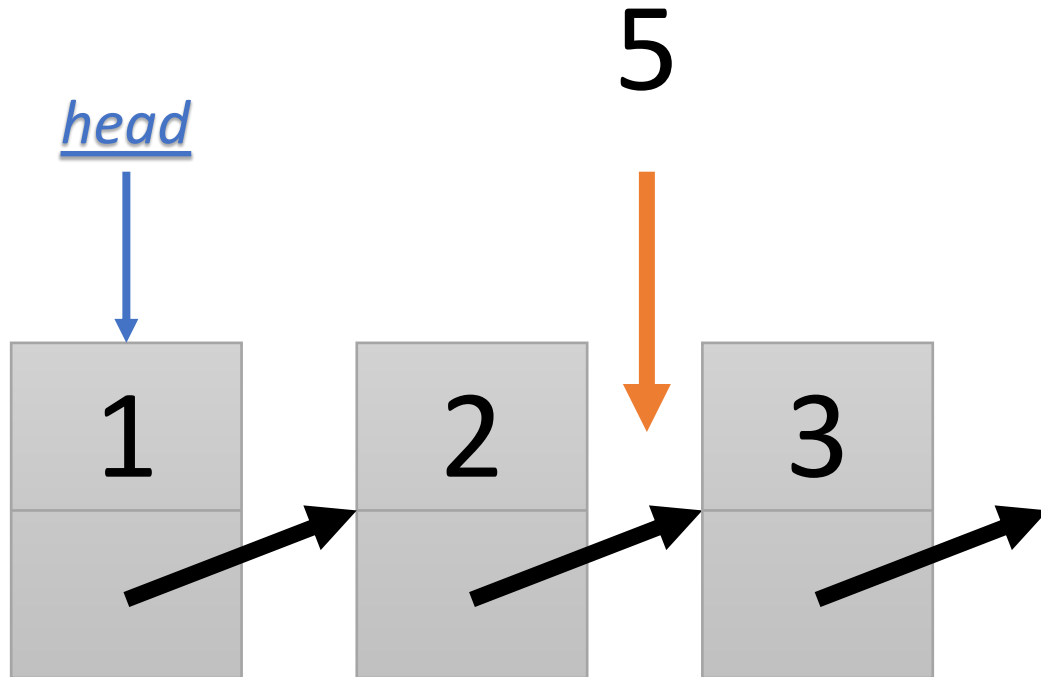
# Linked Lists

- Linked Lists always contain a head
- A head is the beginning of the Linked List
- If a head is **null**, then the Linked List is “empty”



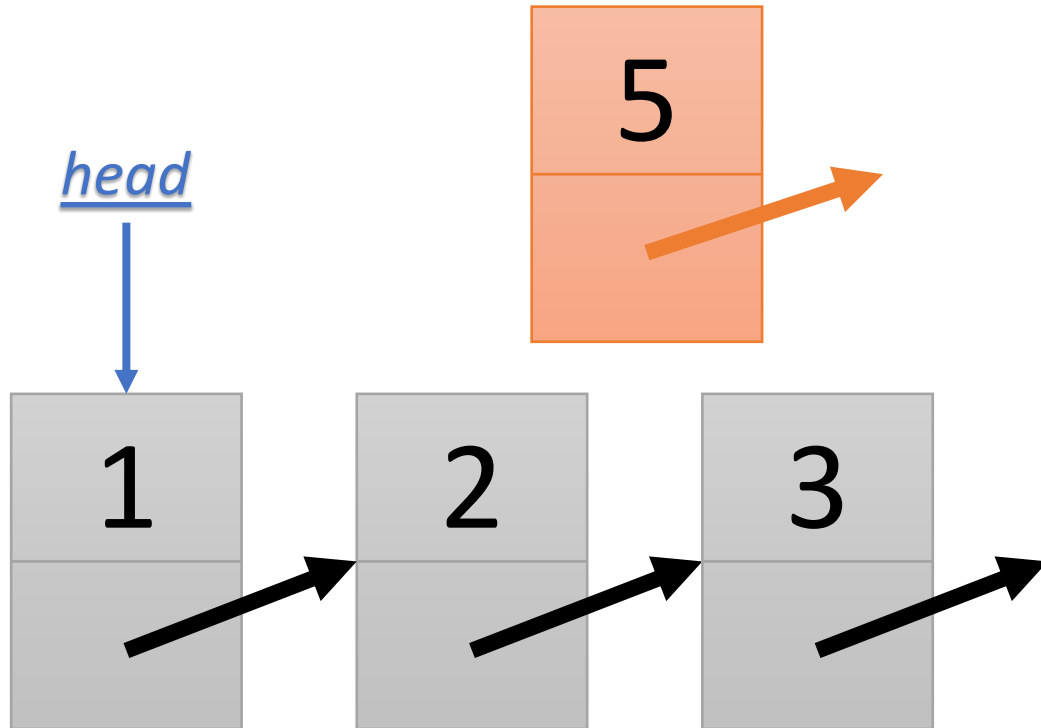
# Insertion into Linked Lists

- Suppose we wanted to insert a "5" between the "2" and "3" nodes



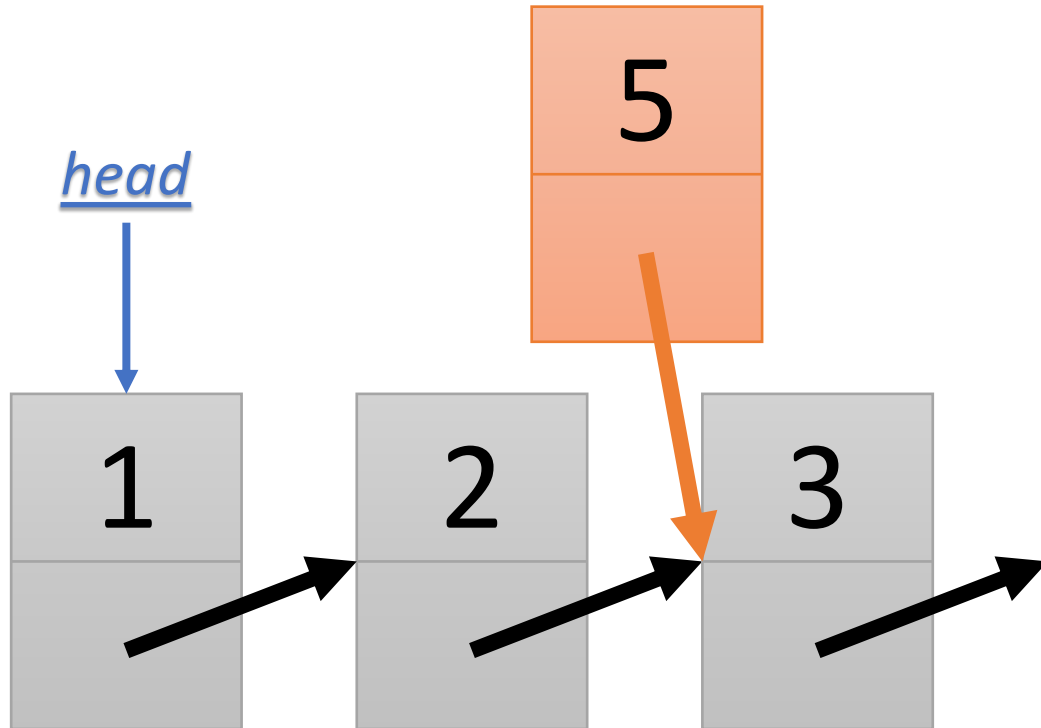
# Insertion into Linked Lists

- We first create a new Node for the 5



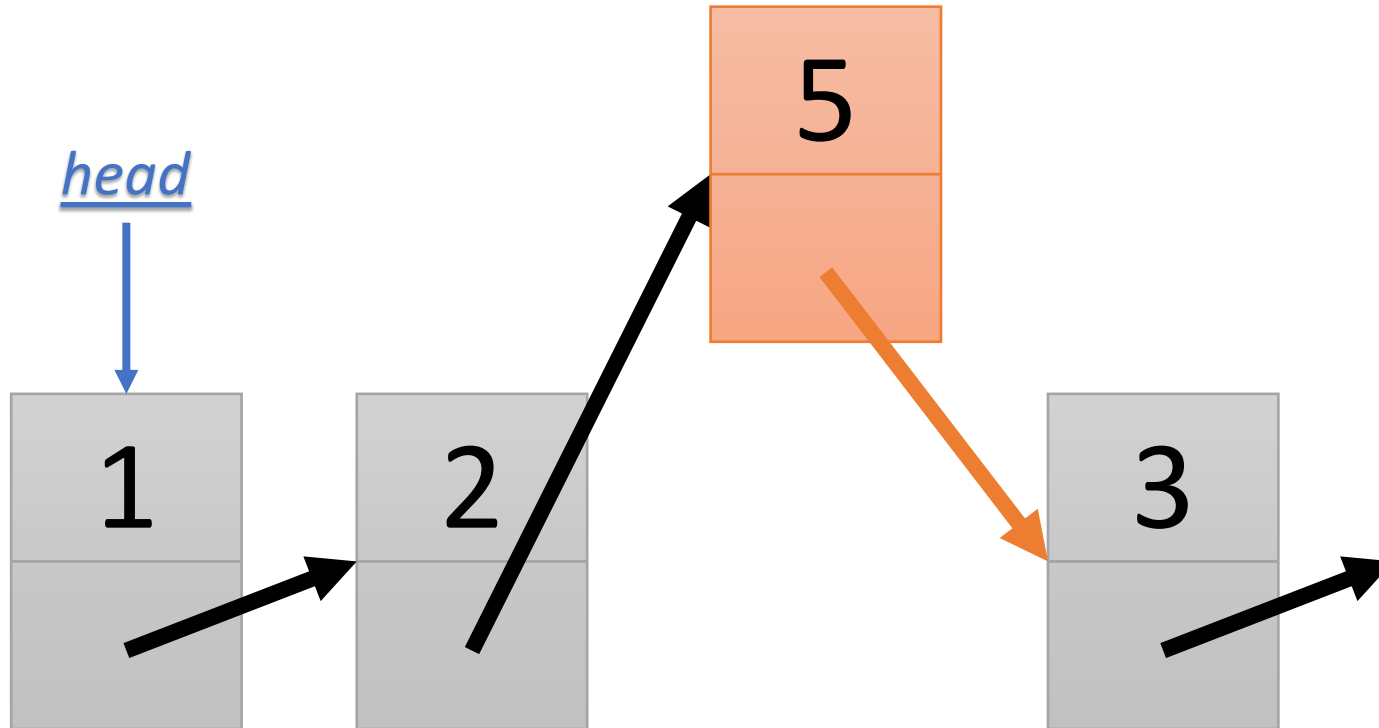
# Insertion into Linked Lists

- Then we set its link to be whatever "2"'s link was



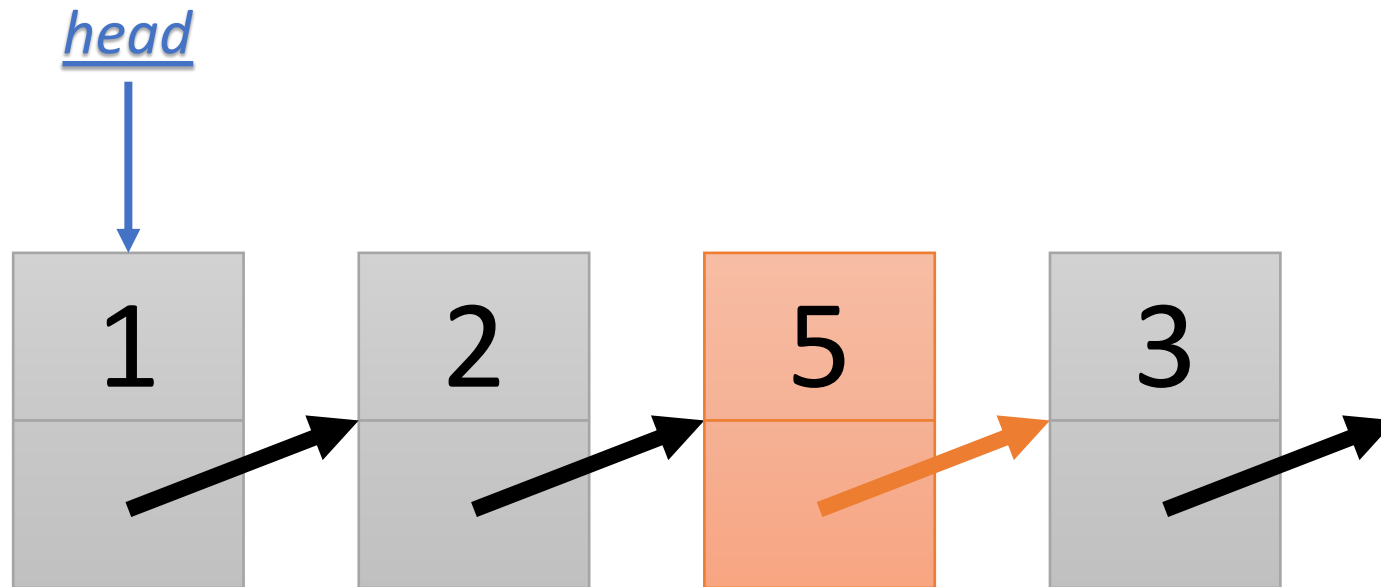
# Insertion into Linked Lists

- We then change “2”'s link to our “5” node



# Insertion into Linked Lists

- And we have our node inserted





# Insertion Notes

- In order for us to insert, we need to have a *Previous Node*
- If we do not have a *Previous Node*, then we insert at the *beginning*
  
- Consider the following cases:
  - `head == null`
  - `prev == null`
  - `prev != null`

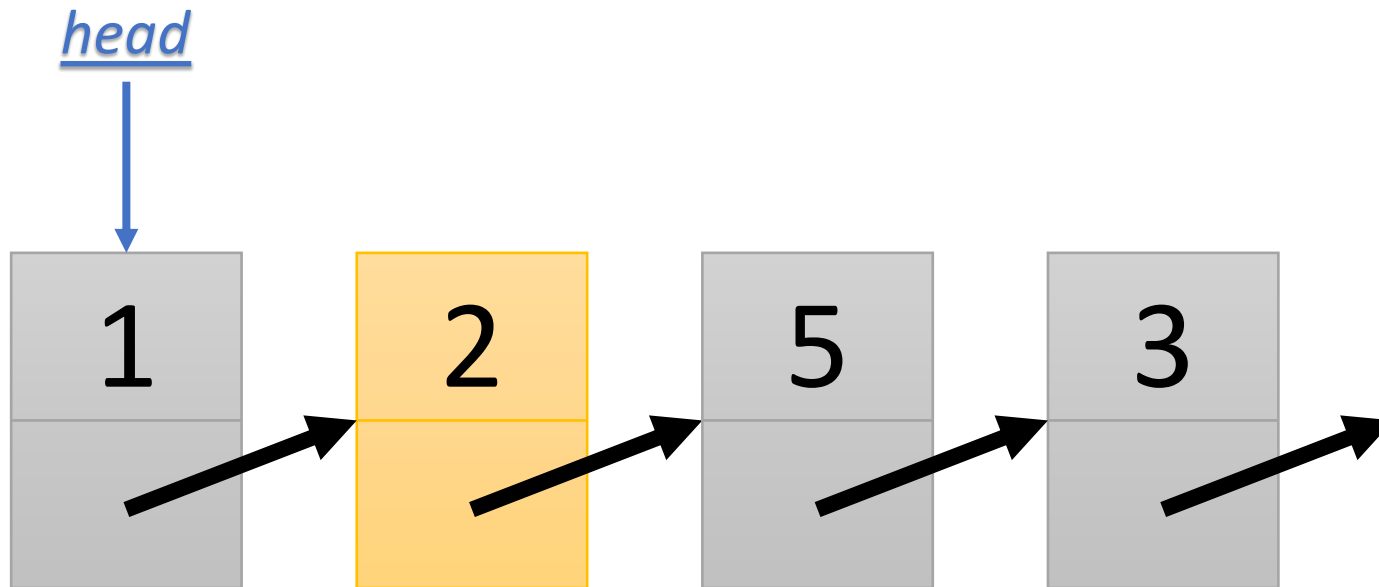
# Wait... What's `prev`?

- For this lab, we don't have `prev`
- Instead, we are implementing a method, `getPredecessor()`

```
/**
 * @return the node which comes before a node with value "v"
 *         In the case where there is no such node, this method
 *         will return null (and should be added to the front)
 */
private DoubleNode getPredecessor (double v) {
    // your code here
}
```

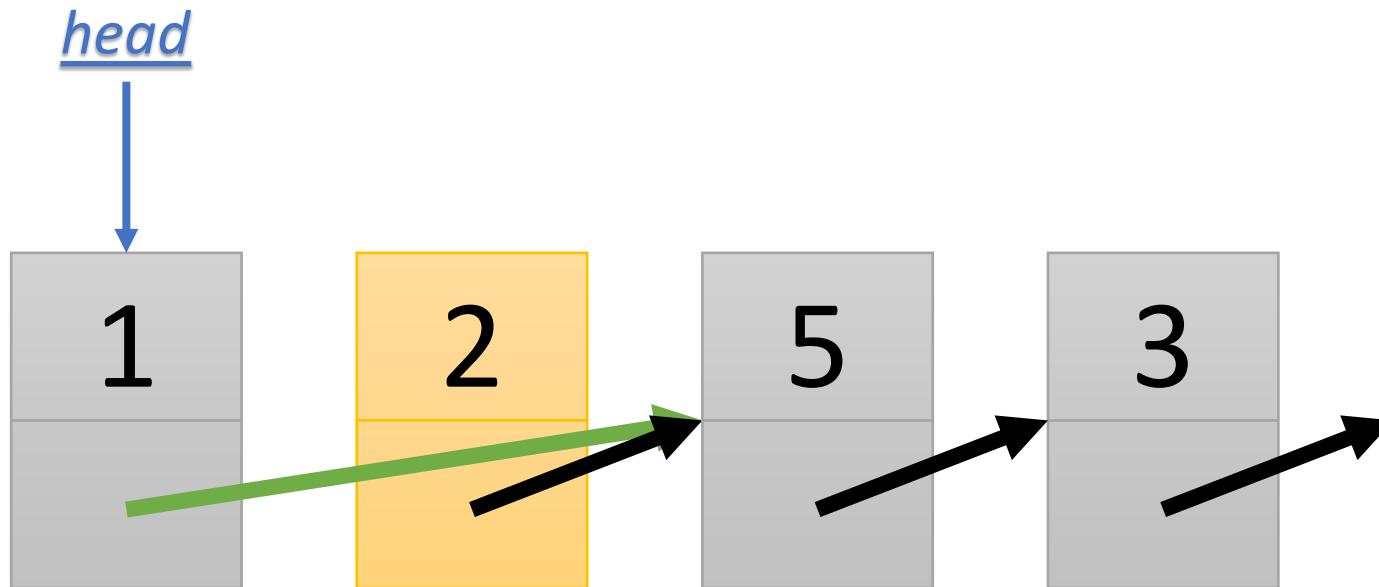
# Removal from SortedList

- Removing takes an index
- The Node prior to the index-th node is our prev
- Example: removeAt (1)



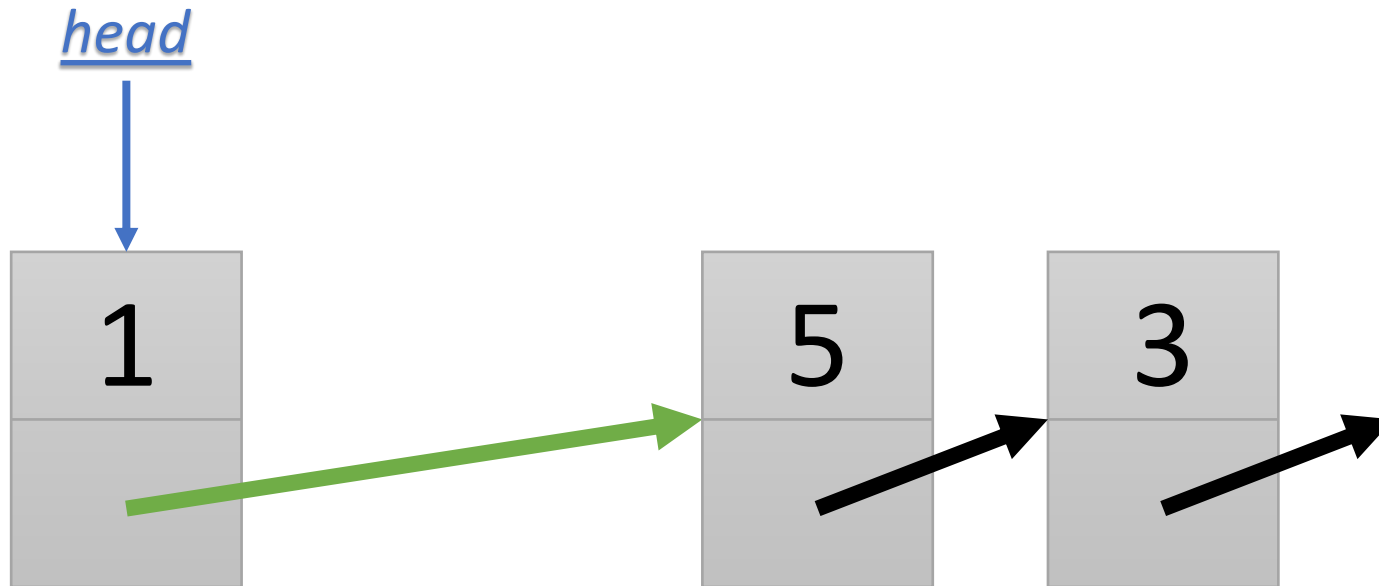
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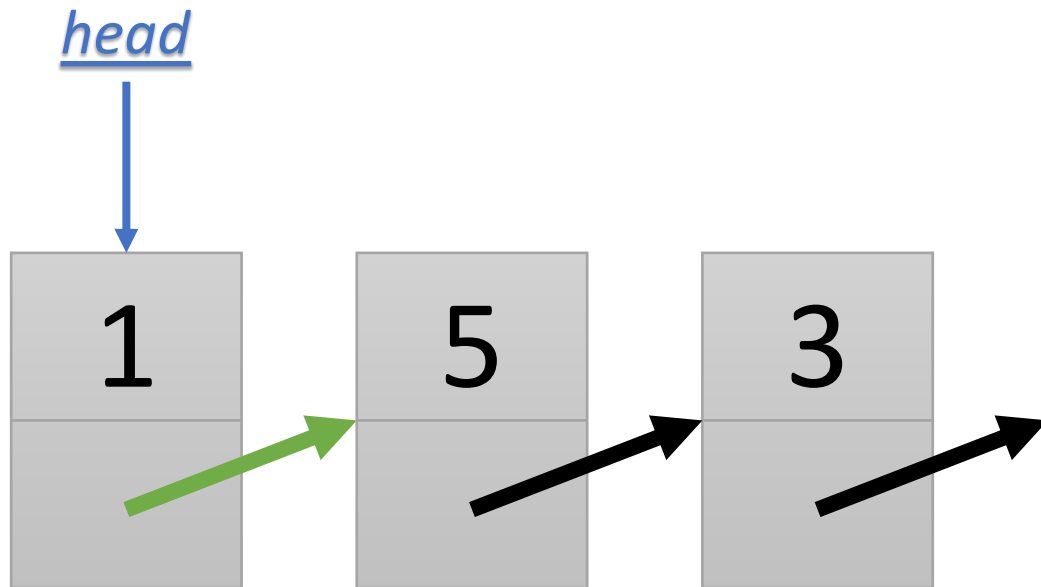
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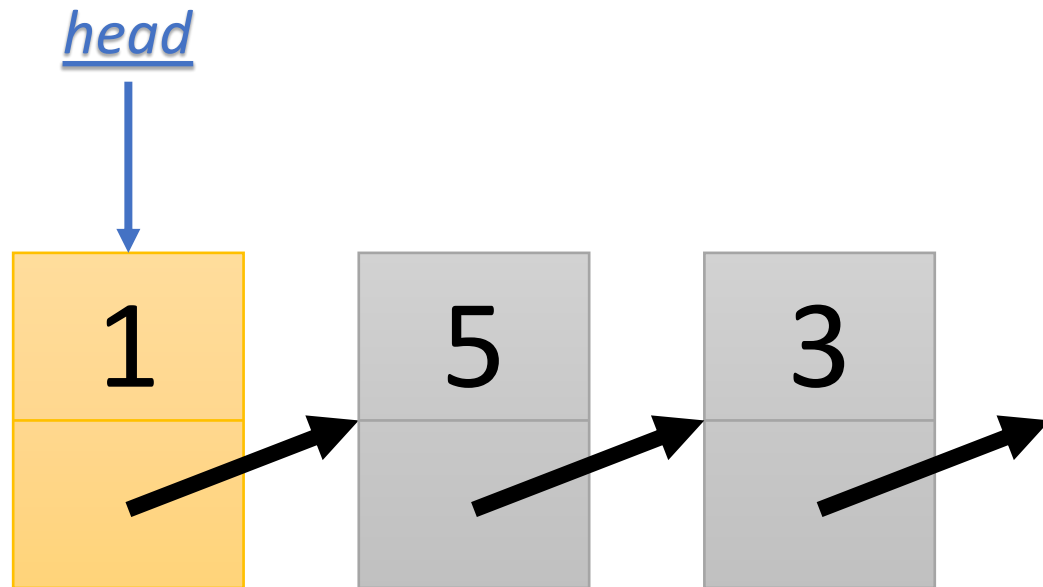
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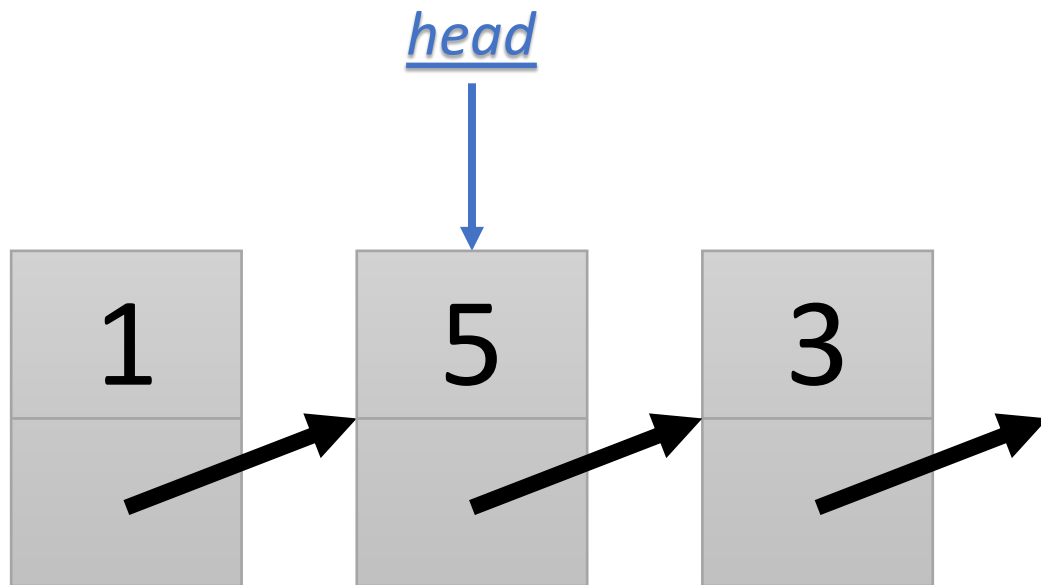
# Removal from SortedList

- Example 2: removeAt (0)



# Removal from SortedList

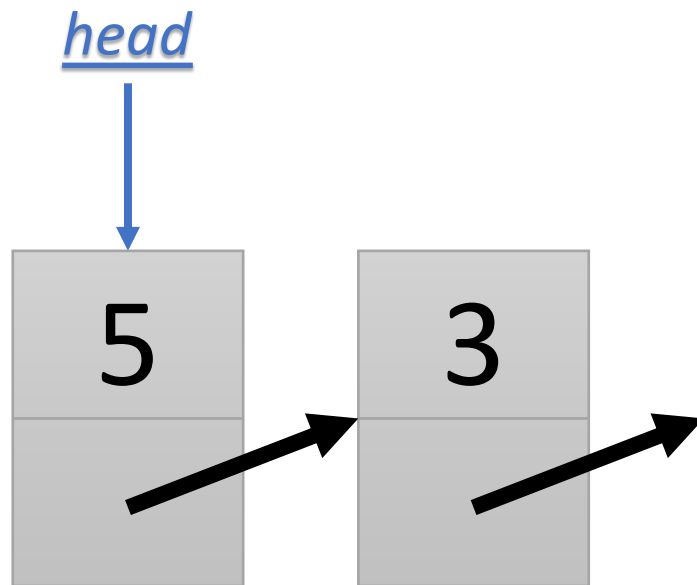
- Example 2: `removeAt (0)`





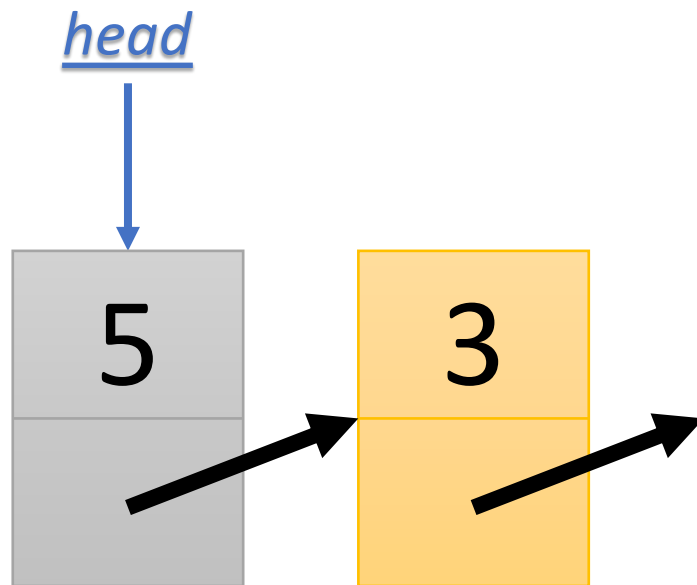
# Removal from SortedList

- Example 2: `removeAt (0)`



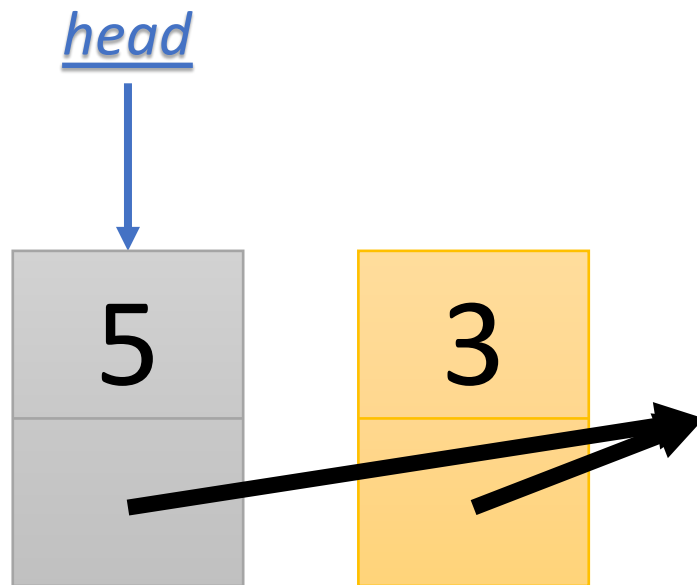
# Removal from SortedList

- Example 3: removeAt (1)



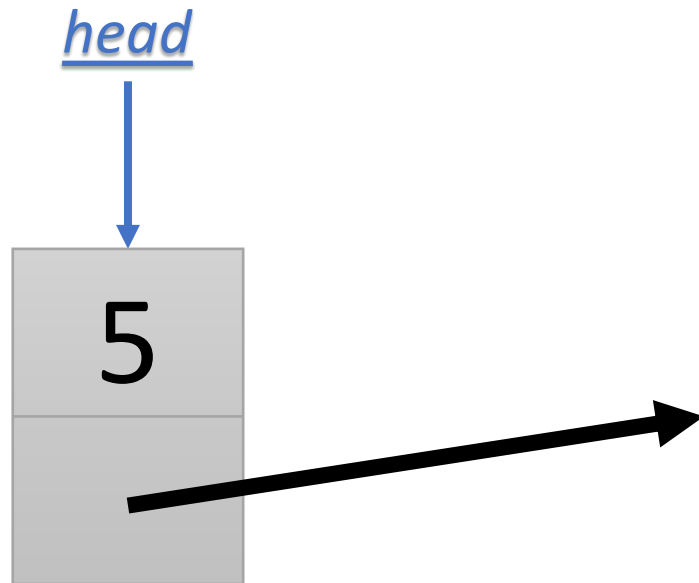
# Removal from SortedList

- Example 3: removeAt (1)



# Removal from SortedList

- Example 3: removeAt (1)



# Removal from SortedList

- Example 3: removeAt (1)

