Course Information    Summer 2010

CSCI 162 Introduction to Programming II

Professor
Dr. Roger Webster
CSCI Office R137    MW 5:45pm - 8:50 pm    Laboratory
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Prerequisites
CS 161

Required Textbook

Goals
This course is a continuation of CSCI 161 covering advanced computer programming techniques. Emphasis on object-oriented programming, specification, design, elementary data structures, and proper use of programming language and development tools. Abstract data types, classes and objects, recursion, linked lists, queues, stacks and binary trees. Learning to think about problems and how to solve them by developing a computer program is the main thrust of the class.

Grading
Programming Assignments    25%
Midterm Exam    30%
Final Exam    30%
Quizzes    15%

These percents are approximations only. Percents can change at any time without notice. Each quiz or test may contain a laboratory component. Pop quizzes may take place without prior notice.

Attendance
You are expected to attend class regularly, read the textbook, complete assigned problems, participate in class discussions, and work productively in the laboratory.

Make-up Quizzes/Tests/homework/Programs
There are no make-up quizzes, tests, programs or homework without official MU documented absence. If you miss a quiz or a test or homework you will receive a zero grade for that quiz/test/homework. There are no late programs. Programs must be delivered by the time and date specified for the assignment. Submit what you have for partial credit. If you develop your programs incrementally, you will have something to turn in.