

CSCI 370: Computer Architecture

GDB Reference

Essential Commands

<code>gdb program</code>	debug <i>program</i>
<code>b [file:]function</code>	set breakpoint at <i>function</i> [in <i>file</i>]
<code>r [arglist]</code>	start your program [with <i>arglist</i>]
<code>bt</code>	backtrace: show stack frames
<code>p expr</code>	display the value of expression <i>expr</i>
<code>c</code>	continue running
<code>n</code>	next line stepping over function calls
<code>s</code>	next line stepping into function calls

Starting and Stopping GDB

<code>gdb program</code>	debug <i>program</i>
<code>gdb --help</code>	describe command line options
<code>quit</code>	exit GDB; also q or EOF (C-d)
<code>INTERRUPT</code>	(C-c) terminate current command or send to running process

Executing

<code>run [arglist]</code>	start your program [with <i>arglist</i>]
<code>run</code>	start your program with current arglist
<code>kill</code>	kill running program
<code>set args [arglist]</code>	specify argument list for next run
<code>set args</code>	specify empty argument list for next run
<code>show args</code>	display argument list

Breakpoints

<code>break [file:]line</code>	set breakpoint at <i>line</i> number [in <i>file</i>]
<code>break [file:]function</code>	set breakpoint at <i>function</i> [in <i>file</i>]
<code>break +offset</code>	set break at <i>offset</i> lines from current stop
<code>break -offset</code>	set break at <i>offset</i> lines from current stop
<code>break *addr</code>	set break at address <i>addr</i>
<code>clear</code>	delete breakpoints at next instruction
<code>clear [file:]line</code>	delete breakpoints at source <i>line</i>
<code>clear [file:]function</code>	delete breakpoints at entry to <i>function</i>
<code>delete [n]</code>	delete breakpoints [or breakpoint <i>n</i>]
<code>enable [n]</code>	enable breakpoints [or breakpoint <i>n</i>]
<code>disable [n]</code>	disable breakpoints [or breakpoint <i>n</i>]

Program Stack

<code>backtrace [n]</code>	print all frames in stack; when <i>n</i> is specified innermost <i>n</i> when <i>n</i> >0, outermost <i>n</i> when <i>n</i> <0
<code>frame [n]</code>	select frame number <i>n</i> or frame at address <i>n</i> . When <i>n</i> isn't specified, display current frame.
<code>up n</code>	select frame <i>n</i> frames up
<code>down n</code>	select frame <i>n</i> frames down
<code>info frame [addr]</code>	describe selected frame, or frame at <i>addr</i>
<code>info args</code>	arguments of selected frame
<code>info locals</code>	local variables of selected frame
<code>info reg [rn]</code>	register values in selected frame [for regs <i>rn</i>]
<code>info all-reg [rn]</code>	register values in selected frame; all-reg includes FP registers

Execution Control

<code>continue [count]</code>	continue running until next <i>[count]</i> breakpoint
<code>step [count]</code>	next line stepping into function calls
<code>stepi [count]</code>	next instruction stepping into function calls
<code>next [count]</code>	next line stepping over function calls
<code>nexti [count]</code>	next instruction stepping over function calls
<code>until location</code>	continue running until specified location
<code>finish</code>	continue running until returning to caller
<code>signal s</code>	send signal <i>s</i> to program and resume

Display

<code>disassem [location]</code>	display memory as machine instructions
<code>print [/f] expr</code>	show value of expression <i>expr</i>
<code>call [/f] expr</code>	like print but does not display void
<code>x [/Nuf] expr</code>	examine memory at address <i>expr</i>

Format specifier *f*

x	hexadecimal
d	signed integer
u	unsigned integer
o	octal
t	binary
a	address (abs and rel)
c	character
f	floating-point
s	null-terminated string
i	machine instruction

Expressions

\$reg	register value
*(expr)	dereference expr
e+e	addition
e-e	subtraction
e*e	multiplication
a[b]	equivalent to *(a+b)
num	numeric literal

Count specifier *N*

numeric value

Unit size specifier *u*

b	8-bit (byte)
h	16-bit (halfword)
w	32-bit (word)
g	64-bit (giant)

Examples

<code>print \$rax</code>	prints the value of register %rax
<code>x/s 0x40018390</code>	prints memory location as a string
<code>print *\$rbx</code>	prints (%rbx)
<code>x/10w \$rdi</code>	prints 10 ints starting at the address specified with %rdi

GDB Dashboard Extension

<code>dashboard</code>	redraw the dashboard
<code>dashboard -layout [args]</code>	change layout
<code>help dashboard</code>	print help/usage